



# PREP TERM 2 OVERVIEW

Excellence  
& Honour

## English

Students explore a range of engaging, authentic texts including familiar fairy tales, through shared reading, viewing and oral storytelling. They build comprehension skills by making meaningful connections between characters, settings, events and their own experiences. Students will develop topic-specific vocabulary through rich, planned and spontaneous learning experiences centred around these texts.

Students explore how images and words work together to create meaning in stories and recognise that sentences are key units for expressing ideas. They will continue to develop early reading and writing skills by naming letters, applying common letter-sound relationships, blending and segmenting sounds and using phonemic knowledge to read and write a wide range of consonant-vowel-consonant (CVC) words and some high-frequency words.

## Science

In this unit, students develop their observation and grouping skills as they explore the observable features of plants and animals. Students:

- identify and describe animals' observable features
- use their knowledge of these features to group a range of animals
- identify and describe plants' observable features
- use their knowledge of these features to sort a range of plants

## Music

Students explore music through play, singing, movement and percussion instruments. They learn to keep a steady beat and respond to changes in music such as fast and slow, loud and soft. Students experiment with sounds, patterns and actions while developing confidence in listening, performing and sharing music with others.

## Physical Education

In athletics, students will explore and perform the fundamental movement skills of running, jumping and throwing to participate in the Junior Athletics Carnival.

## Mathematics

Students further develop proficiency with positive dispositions towards mathematics and its use as they:

- look for and make connections between number names, numerals and quantities, and use subitising and counting strategies to quantify collections and compare quantities, using mathematical reasoning in active learning experiences.
- explore situations, sparked by curiosity, using physical and virtual materials to represent sort, quantify, partition, combine by adding to and taking away from collections to at least 10 and solve these as everyday problems.
- build confidence and autonomy in being able to make and justify mathematical decisions based on quantification and direct comparisons of duration and events.

## Design Technologies

In this unit, students will be engaged by the narration of a familiar tale to explore how materials have different properties. Sequencing steps to collaboratively solve a designed solution with guidance, they will design and construct a house that the wolf could not blow down. Students will choose materials with varying properties to complete their task. Considering available resources and tools to discover possibilities of their uses, students will follow the design and produce process to individually, generate, design, make, test and evaluate their idea for a safe and comfortable house for a duck. Students will use their personal preferences and predetermined criteria to evaluate the success of their design ideas, processes or solutions.

## Media Arts

Linked with their English unit, Students engage with Media Arts, by acting out and recording oral retells of familiar fairy tales, using voice and expression to represent characters and events. They create and add their own sound effects using a range of materials, exploring how sounds can enhance meaning and engage an audience.

## Spanish

Students develop their Spanish language skills by learning basic numbers and colours in Spanish. Through interactions and engaging activities, they build familiarity with key vocabulary and the distinctive sounds of the language.